

Feyi Agbaje

Senior Product Manager | Technical Products, AI & Customer Workflows

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Technical Product Manager with 9+ years across enterprise SaaS, AI-enabled workflows, and product discovery; shipped products at Autodesk and built AI-driven evaluation and research systems. Translate complex user workflows into product requirements, roadmaps, and adoptable products through structured discovery, data-informed prioritization, and cross-functional leadership. Hands-on experience with AI-driven development, rapid prototyping, and product analytics. Brings end-to-end product ownership at Autodesk, 0-to-1 product development, and a track record of making technically powerful products accessible to domain experts.

SKILLS

- Product Strategy, Technical Discovery, Requirements, Roadmap Prioritization, Product Analytics, AI/LLM Workflows, RAG, Model Evaluation, APIs, Model Context Protocol (MCPs) SQL, Python, Jira, Linear, Notion, PostHog, Google Analytics, Figma, Tableau, Power BI, GitHub, Excel, Powerpoint, Miro, Mural, Productboard
- Certifications:** Microsoft Azure AI Apps and Agents Developer Associate, Microsoft Azure AI Fundamentals, Certified Scrum Product Owner (CSPO), LUMA Design Thinking Practitioner

EXPERIENCE

Dear Barry Games | Co-Founder & Head of Product

Jun 2026–Present

- Lead product development for [Versa](#), a live daily word game, including AI-driven workflows, internal evaluation tooling, and PostHog instrumentation for player behavior
- Built [Versa Review](#), the internal AI evaluation workflow that supports Versa's daily content pipeline, combining automated evaluation and human review to identify quality issues and improve future game content
- Run an AI-native product development workflow in Linear: define agent-ready issues with acceptance criteria, use coding agents to execute scoped work, route completed tasks to human review, and iterate based on feedback

IESE Business School | AI Research Intern

Jun–Aug 2025

- Developed Python scripts to systematically track and analyze 200+ AI research publications and 25+ foundation models across OpenAI, Anthropic, Meta, and Google DeepMind, applying AI tooling throughout the research pipeline to accelerate synthesis and pattern recognition
- Built [Inside the Frontier](#), a grounded RAG research pipeline over a 2,000+ file corpus, designing chunking, retrieval, and source-traceability workflows to support reliable cross-lab analysis and reduce unsupported model-generated claims
- Used multiple AI agents for research, extraction, synthesis, analysis, and software development, with human review for unsupported or high-impact conclusions

Autodesk | Product Operations Manager, User Research

Oct 2021–Nov 2023

- Led discovery and research programs for AI-assisted scheduling and natural-language workflows, translated research into product direction, and standardized research systems that cut recruitment time under two weeks
- Delivered an Autodesk–Microsoft AI research program exploring natural-language workflows in Maya; combined 14 interviews, five diary studies, and two co-design workshops to develop 20+ concepts, narrow to five opportunity areas, and recommend one product direction
- Led discovery for [Flow Generative Scheduling](#), an AI-assisted enterprise resource-scheduling product, mapping workforce dependencies and translating complex operating workflows into product requirements

Autodesk | Senior Experience Designer / Product Manager

Aug 2017–Oct 2021

- Owned product definition for Maya Cached Playback — identified that customer feedback represented only ~20% of users (technical directors at charter accounts), ran a 12-person studio study to broaden input from domain experts less familiar with the technology, designed the UI and access points, partnered with Content Design on accessible terminology, wrote user stories, and negotiated release scope with developers and Product Owners; shipped as Maya 2019's main feature with 30% adoption increase
- Owned end-to-end product definition for [Bifrost](#) Presets, establishing the mental model, scope, epics, user stories, and acceptance criteria for reusable assets in Autodesk's visual programming environment; partnered with architecture and developers on feasibility and shipped features used by technical users
- Facilitated a multi-day strategy summit with 50+ leaders across Product, Engineering, QA, and Marketing, using an ROI-weighted decision framework to align stakeholders around a 5-year platform roadmap
- Owned product strategy and discovery for projects without dedicated Product Managers, leading user research, workflow definition, feature trade-offs, requirements, and acceptance criteria in partnership with Product Owners

Readyportal | Design Engineer (Front End Developer & UX Designer)

Feb 2015–Jul 2017

- Built B2B SaaS products using JavaScript, HTML, CSS/Sass, and enterprise CMS tools, and partnered on a website redesign that increased inbound leads by more than 200%

EDUCATION

IESE Business School | Master of Business Administration - Tech, Big Data & Analytics; Entrepreneurship & Innovation

2024–2026

University of Waterloo | B.A.Sc. Systems Design Engineering (Honors); Management Sciences Option

2009–2014